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Make microcontrollers, PCs, servers, and smartphones talk to each other. Building electronic projects that interact with the physical world is good fun. But when the devices you've built start to

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MAKING THINGS TALK: USING SENSORS, NETWORKS, AND ARDUINO TO SEE, HEAR, AND FEEL YOUR WORLD is one of those books that make me wish for unlimited hobby time. It has so many projects that I'd like to try—from the Catcam to the physical object locators to the NFC two-factor authentication.

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Making Things Talk: Using Sensors, Networks, and Arduino to See, Hear, and Feel Your World [Tom Igoe] on Amazon.com. *FREE* shipping on qualifying offers. The workbenches of hobbyists, hackers, and makers have become overrun with microcontrollers

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Use ZigBee, Bluetooth, Infrared, and plain old radio to transmit sensor data wirelessly. Work with Arduino 1.0, Processing, and PHP—three easy-to-use, open source environments. Write programs to send data across the Internet, based on physical activity in your home, office, or backyard.

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